THAT BALLED BANK ROBBERY



TH zürich



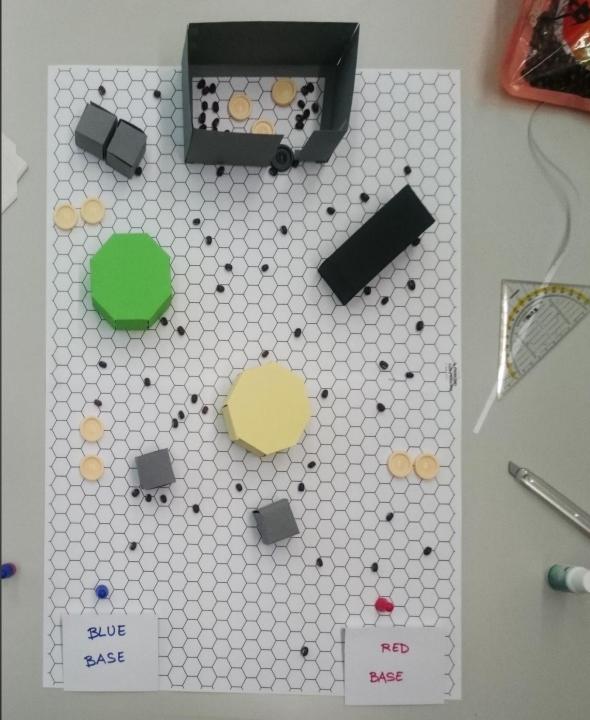
THAT FAILED BANK ROBBERY





THE IDEA E PHYSICAL PROTOTYPE





THzürich

3 PILLARS (GUIDING PRINCIPLES)

• Fun

• Simple

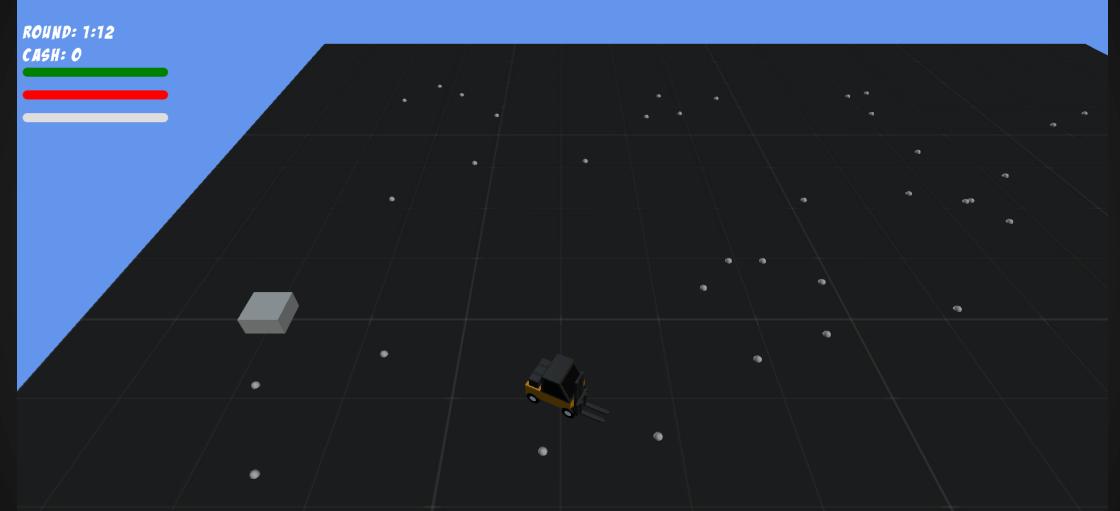
Beautiful







FUNCTIONAL MINIMUM







LOW TARGET



3D PHYSICS ENGINE









DESIRABLE TARGET







LIGHTING AND LEVELS







HIGH TARGET

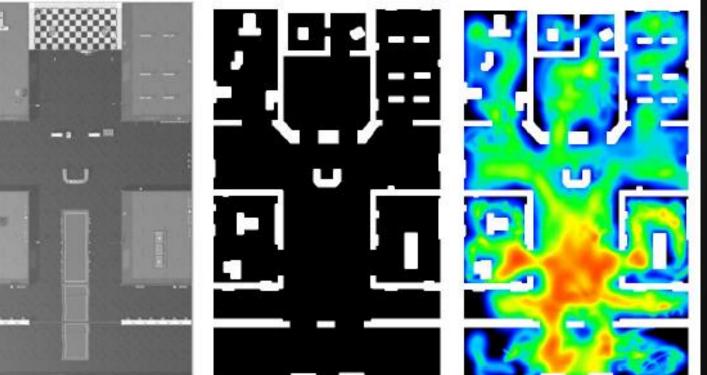




PROCEDURAL SPAWNING SYSTEM & GAME MODES











Ai - ROBBERS AND POLICE







SPECIAL THANKS

GAMELAB STAFF

PROF. DR. ROBERT W. SUMNER FABIO ZÜND

Loïc Ciccone Gökcen Cimen Chris Green



MARIA EDUARDA PEREIRA PATRICK DIETSCHI DAVID GRAF NICOLAS LANZETTI NIHAT ISIK LEONARDO DEL GIUDICE GUIDO MARIA MAIGA PIETRO OLDRATI MEIKE FINKLENBURG JAN FINKLENBURG DANIELA FINKLENBURG ANDREAS FUCHS BERNHARD PFEUTI **BAPHAEL KOPP** MICHAELA KOPP ROLAND EMCH

ALL OUR TESTERS

MONIKA EMCH DANIEL EMCH KHALID ALDUGHAYEM JAGMIN ANAHEIM MICHÈLE ABLATI RAMON BROTZER MERET DÖRFLINGER XIAOTANG DU ZHICHENG FANG NORA FINKLENBURG THORE GOBEL **BUI GONG** DAVID HALDIMANN NICOLAS HOLZHAUSER XINGCHANG HUANG JEREMY HUART

LUKAS KAPP-SCHWOERER JAN KLEINE JUICHUNG KUO JOSHUA LEUNG MILENA LÖFFLER YUNTAO MA DIANA OTTH MATTHIAS OTTH DANIEL PFäffli ALEXANDRE ROQUE ANNE SARBACH SIMON TANNLER ALI UZPAK HAORAN WANG DAVID YENICERI DUYANG ZHOU





GAMEPLAY TIME!

- Come play the game afterwards!
- Thank you for your attention!





